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ABSTRACT

This unit deals with mapping the urban environment. The unit is designed to help the student visualize his surroundings, read and interpret maps, and create maps. These understandings and skills are designed to help the student develop a sense of self-control and a sense of personal control over his environment. The unit is a student oriented, auto-instructional workbook. It \approx begins with a pretest and is followed by 16 lessons. The lessons increase in difficulty and involvement as the student increases his skills in understanding, reading, and drawing maps. The lessons are activity oriented, and questions are answered through means of a self-check. The lessons include such activities as a treasure hunt, drawing map, using map symbols, measuring, and drawing to scale. The various maps needed for the lessons are also included. A teacher's guide further explains the purpose and directions for each lesson and suggests additional interdisciplinary activities. Completing the guide is a section dealing with aerial mapping and one dealing with neighborhood interviews. (TK)

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Learning to Get Around

An Urban Environment Mapping Unit

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THE URBAN ENVIRONMENT

Our aim is to give each student a sense of self-control and a sense of personal control over his environment.

We assume that students have varied learning styles and that students want to grow and learn.

We ask you as students to learn well the social studies skills of gathering information, grouping information and making decisions based on information. We ask you to use your personal knowledge as a beginning point, for increasing your knowledge and your ability to find answers and to ask questions. We ask you to work cooperatively with other students. We encourage you to listen, build models, speak, observe and read. We suggest that you learn from using words, pictures, filmstrips, sugar cubes, lego blocks, worksheets and maps.

We want you to begin to carefully develop personal guals and to understand how your environment can help you as you strive to meet the goals you establish.

We cannot guarantee that you will be successful or that you will enjoy these materials, but almost 400 students in Philadelphia have succeeded and have had fun with these materials.

The Urban Environment Collaborative Sept. 1970
Arlene Donsky
Edith Fenton
Robert Fisicaro
Eliot Levinson
Peter Merlino
Marion Moultrie

Cecelia Tyler

INTRODUCTION

We cannot know our environment unless we can find our way around it. We cannot learn about a faraway environment unless we can understand maps. We cannot teach others about our environment unless we can draw maps. We cannot change or control our environment unless we can visualize patterns of a block, a section of a city, or a whole city and know how to communicate the changes we feel are necessary. Learning about surroundings other than our own may help us know what changes we would like to make in our own community.

This unit "Learning to Get Around" will enable youif you follow it- to clearly visualize your surroundings; to read and interpret most maps; and to create your own maps for your own purpose.

Pre-Test

How much can you learn from this workbook?

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-	
_	_

Show me on a sheet of paper where to go from here to:

- a. buy soda pop
- b. play basketball
- c.go swimming

PART II

Look carefully at your drawing or your writing.

Answer these questions. There are no right or wrong answers except as you determine for yourself. Be

honest with yourself.

1. Can you tell how far it is from place to place on

your map?

2. Would a visitor from Chicago know where to go from

your school to buy soda pop?

3a. Which way does one turn to go to the spot to play

basketball?

3b. Which exit of the school should he use?

4a. How did you mark the swimming pool on your map?

4b. Does it look different from the basketball court?

5. Is your map the best map you can draw?

5

PART III:

Give your map to another student and have him answer questions 1 - 4 about your map.

If you and your friend answered 1 and 2 "yes" and answered 3 and 4 well, see your teacher to discuss skipping some lessons in the booklet.



Section

	557	TOTAL POINTS POSSIBĻE	TOTAL P	15	l pt each answer on chart	9
	100	it			l pt each answer on chart	œ
		Drawing map so that your partner can read	16	18	l pt each answer	7
	25	question answered		36	l pt each answer	6
6	4 5	5 pts for each item 5 pts for each		13	l pt each answer	ഗ
	ر س	5 pts for drawing	15	13	l pt per question	4
	100	l pt each correct answer	 4	Φ	2 pts per question	ω
	10	10 pts for map		5 6	Split Box Seven Straight	
	10	l0 pts for chart		U	Straight Suake	2
		l pt each right an-	13	4.0	l pt per question Chart	1
Points You Got		Possible Points	Lesson	Points You Got	Possible Points	Lesson

TREASURE HUNT

12

l pt each answer on

70

games

տ

the game

10

10 pts for playing

identified and corrected

21

5 pts if you win two

]

10

3 pts for each error

One point for each piece of gold earned. Number of points possible almost unlimited.



CONTRACT

Work alone at your own speed. Be careful. You will be penalized for errors. You will have enough time to do your best. You will evaluate yourself.

I agree to follow these lessons and to become a good reader of maps. I'll work steadily and carefully for the next ______ days.

date	your signature	
section		



Lesson

Get a ruler, a pencil and 2 sheets of 8-1/2" \times 11" plain paper.

1. How long is your ruler?

inches long

2. How wide is your ruler?

inches wide

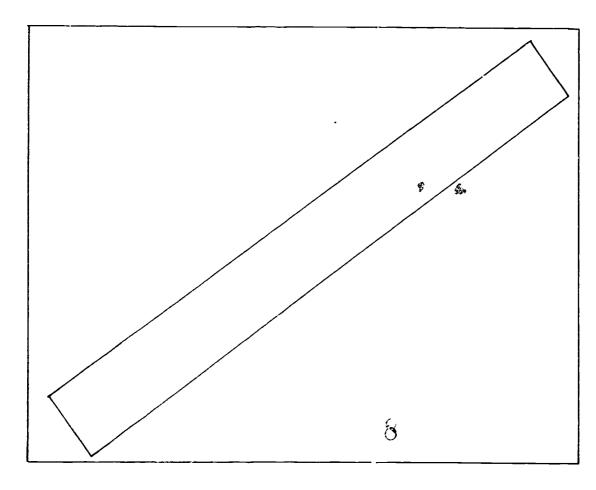
On one sheet of plain paper draw your ruler. It will fit diagonally.

3. How long is the ruler as you drew it?

inches long

4. How wide is the ruler as you drew it?

inches wide





Check

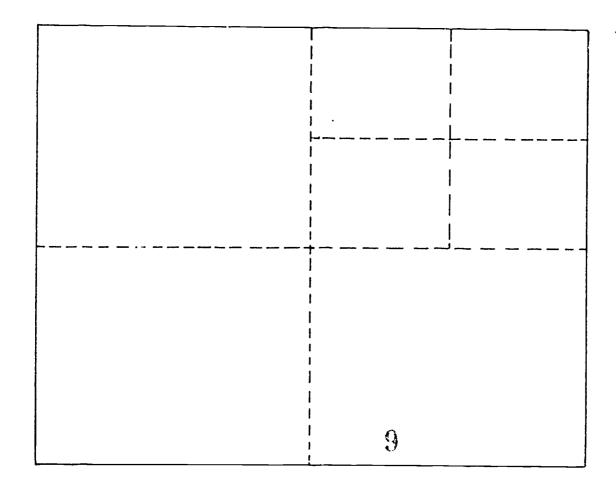
Your answer to #3 should be the same as your answer to #1.

Your answer to #4 should be the same as your answer to #2.

If your answers to #1 and #3 are not the same, check your work and correct your mistake.

Good. Now tear the second sheet of plain paper in half--lengthwise and crosswise--so you have four sheets each measuring 4-1/4" x 5-1/2".

Now tear one of the 4-1/4" x 5-1/2" sheets in half-lengthwise and crosswise to get four sheets each measuring 2-1/8" x 2-3/4".



Tear along ---- lines.

Okay, now ...

Draw your ruler on one of the 4-1/4" \times 5-1/2" sheets.

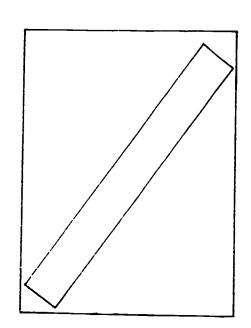
Place the ruler diagonally as you did before..

Then draw your ruler on one of the smaller 2-1/8" $_{
m X}$

2-3/4" sheets.

Again, place the ruler diagonally.

Fill in this chart.



10

size of paper	length of ruler	width of ruler
8-1/2" x 11"		
4-1/4 x 5-1/2"		
2-1/8 x 2-3/4"	-	

Check

If you drew the ruler to scale as the size of the paper became smaller, the length and width of the ruler became smaller. The first column then should read 12", 6", 3". The second might read 1", 1/2", 1/4".

If your answers are different from these, do your drawings again as you re-read the directions. Use the paper you tore.



Lesson 2

Lets practice drawing to scale. Follow the directions carefully. Take your time.

This line called Straight Snake is 6 inches long.

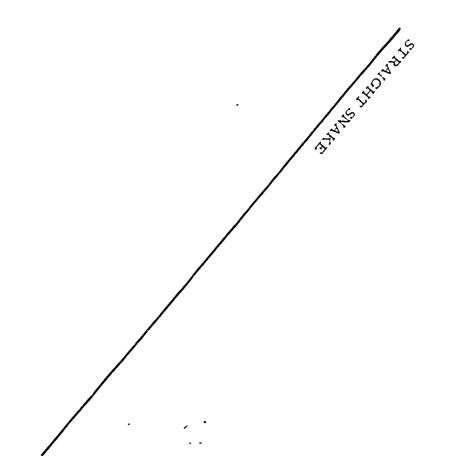
- 1. On a sheet of paper draw Straight Snake actual size.
- 2. Draw Straight Snake half size,
- 3. Draw the line so that 2 inches of Straight Snake equals only 1 inch in your drawing.
- 4. Draw the line Straight Snake so that 3 inches of Straight Snake equal 1 inch in your drawing.
- 5. Draw the line so that 6 inches of Straight Snake equal

Okay lets check your work.

l inch in your drawing

The first line you drew should be six inches long. The second and third lines should each be three inches long. Line four should be two inches long and the last, line five, should be just one inch long.

If you cannot correct your own mistakes, ask your partner or your teacher to explain scale to you.





- 6. Draw the Split Box actual size on another sheet of paper.
- 7. Draw Split Bcx so that 2 inches of Split Box equal
- l inch in your drawing.
- 8. Draw Split Box so that 4 inches of Split Box equals
- l inch in your drawing.
- 9. In my first drawing Split Box is

inches long

10. In my second drawing Split Box is

inches long

11. In my third drawing Split Box is

inches long

SPLIT BOX

you are able to draw things to scale.

Ξ

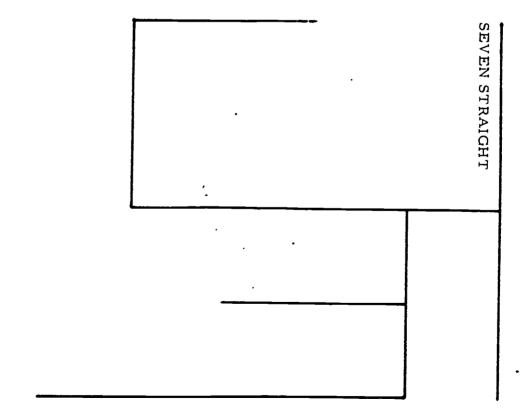
Every line in "Seven Straight" is 2 inches or 4 inches long.

- 12. On another sheet of paper draw "Seven Straight" so that 2 inches of "Seven Straight" equal 1 inch in your drawing.
- 13. Draw "Seven Straight" so that 4 inches of "Seven Straight" equal 1 inch in your drawing.
- 14. Every line of the actual "Seven Straight" is

is inches or	16. Every line in my second drawing of "Seven Straight"	is inches or	15. Every line in my first drawing of "Seven Straight"	inches or
inches long	g of "Seven Straight"	inches long	of "Seven Straight"	inches long

Check

If your first drawing had lines one and two inches long, and your second drawing had lines one and 1/2 inches



If your lines were different lengths, check with your partner or your teacher. Ask them to explain scale

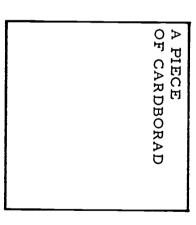
to you.



Now that you know how to draw things to scale, can you

I inch in the scale drawing.	1. inches of the actual piece of cardborad equal
	d equals

in the so	2.
in the scale drawing.	inches of the top of the Jello box equals l
	inch



	TOP OF A JELLO BOX
·	

1

A DOLLAR BILL

inches of the actual dollar bill equals 1 inch in the scale drawing.





16

BOTTOM OF A CAN OF CAMPBELL'S SOUP

inches of the actual bottom of the soup can equals I inch

in the scale drawing.

Lesson 4

Clear your desk.

Get out one sheet of paper 4-1/4" x 5-1/2".

Get a ruler, a pencil and a small mystery object like an eraser, a piece of cardboard or a paperclip.

Measure the length and width of the mystery object.

Arrange the ruler and mystery object on your desk.

On the paper -- 4-1/4" x 5-1/2", draw the ruler and the mystery object to scale. Draw the distance

between the rule; and the mystery object to scale also.

Label your sheet of paper so that you can remember which side is top and which side is left.

Take the ruler and mystery object off your desk.

Give your drawing to a partner, probably someone

sitting near you who is working on Lesson Four also.

Take his or her drawing.

Arrange your ruler and your mystery object according to your partner's drawing.

(Your partner will arrange his or her ruler and wingstery object on his or her desk according to your drawing.)



was	
when	
-	
made	
my	
was when I made my drawing.	

(Write yes or no)

partner nade a

(yes or no)

scale? 3. Did your partner's drawing show the ruler drawn to

(yes or no)

object

drawn to scale? 4. Did your partner's drawing show the mystery object

(yes or no)

between the two objects drawn to scale? 5. Did your partner's drawing show the distance

ı,	_
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	01
	no)

paper represented the top of his or her desk? 6. Did your partner's drawing tell you which side of the

d. the distance between your ruler and your mystery c. your mystery object's length b. your ruler's width a. your ruler's length 7. Did YOURdrawing show scale drawings of (yes or no) 18

your paper represented the top your desk? 8. Did your drawing show your partner which side of

Check

(yes or no)

no, correct your drawing and help your partner cor his. If your answers to any of the eight questions above are

13. What was your mystery object?	12. How far apart were your ruler and your mystery object on your paper as you drew them?	11. How far apart were your ruler and your mystery object on your desk when you arranged them?	10. What was the length of your ruler in your drawing?	9. What is the actual length of your ruler?
-----------------------------------	-------------------------------------------------------------------------------------------	------------------------------------------------------------------------------------------------	--------------------------------------------------------	---------------------------------------------

Check

Check your partner's answers to these questions and ask him or her to check your answers.

Are your answers all correct? Very good. You should be proud. You have learned to draw to scale and to figure out scale.

In the next lesson you will use your ability to use scale to read a map and tell the distance between towns.

Keep up the good work.



You will need a ruler.

You'll also need a penail.

On this map the scale is:

l inch equals 1 mile of actual distance and 1 square equals 1/2 mile of actual distance. (Two squares equal one inch equals one mile.)

Also on this map the center of the dot is the location of the town.

Measure the inches between

l. Franklin & Poplar

inches
2. Penn and Bosstown

3. Poplar and Penn

4. Beetleville and Endtown

One inch equals one mile on this map.

inches

=

How many miles is it from

5. Franklin to Poplar

miles

6. Penn to Bosstown

miles

7. Poplar to Penn

miles

8. Beetleville to Endtown

miles

9. Poplar to Franklin

inches

inches

miles

inches	13. How far is it from Columbia to Dilly?	inchessqu	12. How far is it from Penn to Rose?		ll. How many miles long is Broa		10. How many miles long is Market Hwy. on the map?
sollares	to Dilly?	squaresmiles	ose?	miles	Broad Hwy. on the map?	miles	ket Hwy. on the map?

Congratulations.

₹

If you have worked carefully, you have understood the SCALE of maps section of this booklet.

Next is DIRECTION

Good Learning.

Lesson **5**

When you measured distances between towns on Map #1, you measured from right to left or from top to bottom. Your measurements were along straight lines. To make it easier to measure distances between towns located diagonally from one another, we use DIRECTION.

You also used DIRECTION when you told your partner where your ruler was in relation to the top of your desk.

Or Map #1 there are 14 towns and two highways. The two highways divide the map into four sections called NORTH-WEST

NORTH-EAST

SOUTH-WEST

SOUTH-EAST

On these maps and on most maps,

NORTH is at the top.

SOUTH is at the bottom

WEST is at the left.

EAST is at the right.



NORTH- EAST

Check your understanding by naming the towns in each square or quadrant. Do not name the towns on the borders: Bosstown, Endtown and Penn are on the bo-der lines.

A dot marks the location of the town. The middle of the dot is the middle of town.

NORTH

٠.	2.	1.	The towns in the SOUTHWEST are:	WEST	٠.	2.	The towns in the NORTHWEST are:
3.	2.		The towns in the SOUTHEAST are:	EAS	3.	2.	The towns in the NORTHEAST are:

6.	J.	4.	3.	2.		The towns in the South are:	6.	5.	4.	3.	2.	The towns in the North are: 1.
6	or .	4.	3.	2	1	The towns in the West are:	6.	5.	•	3.	2	The towns in the East are: 1



+	
10. To go from Ashcan to Columbia you have to go	5. To go from Rose to Penn you have to go
then	
9. To go from Rose to Springfield you have to go	4. To go from Ashcan to Allentown you have to go
then	
8. To go from Dilly to Benton you have to go	3. To go from Columbia to Dilly you have to go
and go	
then you have to turn	2. To go from Supremetown to Beetleville you have to go
7. To go from Supremetown to Poplar you have to go	SOUTH
and go	1. To go from Ashcan to Poplar you have to go
then you have to turn	directions on a map. Fill in the blanks. Have fun!
	The following is a little exercise to get you good at
6. To go from Endtown to Columbia you have to go	Easy? Fine. But let's practice a little before going on.
	Lesson

11. To go from Franklin to Penn you have to go

then

12. To go from Rose to Ashcan you have to go	17. To go from Poplar to Benton to Springfield and
13. To go from Bosstown to Endtown you have to go	
	then and
then	
14. To go from Ashcan to Poplar to Penn you have to go	then and
	18. To go from Bosstown to Dilly to Rose to Supreme-
then	town to Columbia then back to Bosstown you have to go
15. To go from Beetletown to Endtown to Franklin you	and then
have to gothen	and then
and then	
16. To go from Poplar to Penn then to Springfield to	and then
	and then
	and



Alright. You did a good job on Lesson Seven, now let's see how really good you are.

Get Map #2. There are horizontal lines on this map in addition to Market Hwy. and Broad Hwy. Now we can locate towns by square (or quadrant) AND by number of the North-South line.

Fill in the chart by

a. writing the quadrant or square in which the town is.

b. writing the number of the horizontal line on which each town is.

c. and writing what direction -- (North or South) the town is from Market Hwy. or the O horizontal line.

The first one is done for you.

Town	Square or Quadrant	Horizontal Line number	direction 25 North or South of Markey Hwy or O.
Allentown	NE	30	Z
Ashcan			
Beetleville			
Benton			
Columbia			٤
Dilly			

So far so good. Now we're going to be just as precise in a different way.

Get Map =3. There are vertical lines on this map.

We can locate towns by using the vertical lines.

Fill in the chart as you did the one in Lesson Eight.

2. Write the quadrant or square in which the town is.

b. Write the NUMBER of the VERTICAL line on which the town is.

c. Write what direction -- East or West -- the town is from Broad Hwy. or the O vertical line.

The first one is done for you.

FFANKIIN	FI 13 3 3 1 1 2 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4	Milton	Poplar	Rose	Springfield	Supremetown SW	Sqı Town Qu
						W	Square or Quadrant
						30	Vertical Line number
		:3				W.	direction East or West of Broad Hwy. or O

Good work. Stop, pat yourself on the back. Now let's

see how good you really are. Below is the work of a

sloppy, careless person. He or she (we don't

remember) made 7 mistakes.

Use Map 22 and Map 23.

Circle each mistake.

63

Correct the 7 mistakes.

		Number and Direction	ction	Correction
Town	Quadrant	HORIZONTAL	VERTICAL	if wrong
Beetleville	NW	15 North	25 West	
Springfield	SE	20 South	5 East	
Allentown	NW	10 North	10 East	
Poplar	SW	15 South	20 West	
Benton	ИE	20 North	15 East	
Franklin	SW	5 South	10 West	
Penn	border	15 South	0 East-West	
Bosstown	border	25 North	0 East-West	
Dilly	ZE	20 North	10 East	

Endtown

border

0 North-South

25 West

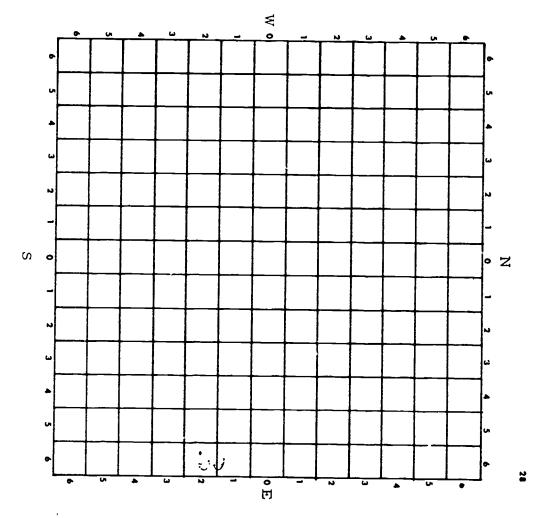
Here's another way to practice direction and number of lines. By the way it's great fun. Get a partner you want to beat to play this game with you.

Rules

- 1. The game is like tic-tac-toe. It's tic-tac-toe-toc because the winner is the first to get four in a row.
- 2. Do not write your symbol in the square. Your partner will write your symbol in the square.
- 3. Tell your partner the direction and numbers of the square you want, and he or she will put that down.
- 4. Your partner will not write his symbol either. You will. He will tell you the number and direction of the square he wishes and you'll put it in.

Example:

Your symbol (an X lets say) in 4S-4W, 2S-4W, 0-4W, 3N-4W would make you a winner! Your symbol in any four squares in a row makes you a winner.



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Well done so far. Now, remember all that you have done in lessons one through eleven.

Get Map #4. It has vertical and horizontal lines. The lines are numbered. Fill in the chart.

Town	Quadrant	Number and Horizontal North or Sou	g d	Direction Vertical th East or V	al West
Benton	NE	20	Z	15	Ħ
Bosstown					
Columbia					
Dilly					
Endtown					
Franklin					
Milton					
Poplar					
Allentown					
Rose					
Beetleville					
Springfield					
Supremetown					
Ashcan					
Penn					

Lesson **13**The Pirhana Village Map

Instructions

On the next page you will find a map of the jungle area around the PIRHANA RIVER. Using the symbols for the correct buildings, you are to design the village in which your friend, who goes to the jungle to catch and process the pirhana fish, will live. You are to include the following buildings in your village. Also, you must follow the rules for placing these buildings. Remember, to be careful because the pirhana fish eat people.

100

BUILDINGS	SYMBOLS	RULES
6 factories		near the river for the fish and transportation.
6 high income dwellings	0	at least 5 blocks from the factories but not more than
		9 blocks away.
8 apartment houses		not more than 4 blocks away from the factories.
10 convenience stores	\triangle	within 2 blocks of where the people live.
6 big stores	>	within 6 blocks of where the people live.
20 single family dwellings		at least 3 blocks from the factories but not more than
		7 blocks away.



NAME ☐ Factories (6) △ Convenience Stores (10) Apartment Houses (8) O High Income Dwellings (6) Single Family Dwellings (20) Big Stores (6) S ₩ WN Z E S E (number) S Z RIVER PIRHANA

Look at the map you have made. Complete the Chart below to find in which quadrant the most people live.

Which quadrant is it?

z
Ö.
×
H
耳
₹
卢
TS
H

People in

No. of

No. of

	one building	buildings	people
Factory	0	X	-11
High Income	4	X	
Apartment Bldg.	20	X	- -
Convenience Store	0	-X- -	
Big Store	0	X	
Single Family	5	-*	1
SOUTHWEST			
Factory	0	-)	ı
High Income	4	- X	1
Apartment Bldg.	20	- X	1
Convenience Store	0	X -	
Big Store	0	- #	И
Single Family	ر ا	 1	"

NORTHEAST

													1
Single Family	Big Store	Convenience Store	Apartment Bidg.	High Income	Factory	SOUTHEAST	Single Family	Big Store	Convenience Store	Apartment Bldg.	High Income	Factory	
ហ	0	0	20	4	0		5	0	0	20	4	0	People in one building
- X-	X	-X	-X	*	- - X -		X	-X	- ×	X	×	- X -	No. of buildings
-11	#						11	- I I	- 11 -	# 4	#		No. of people



(This contract is up to the individual teacher.)

If your map is correct, I will give you a candy bar, and if it is in anyway wrong, you will give me a candy bar.

CG

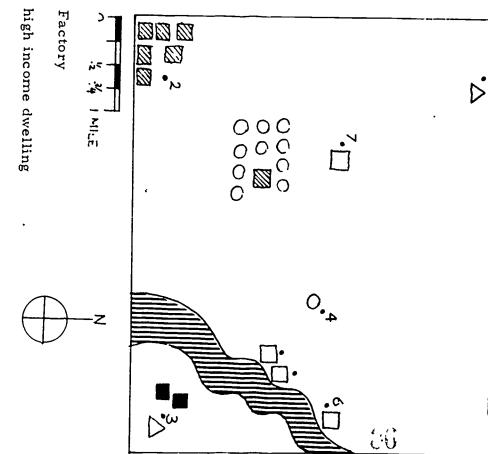
Name		orgnature
(numbe r		



questions on the next page you please figure out on these maps how far the how far each building is from the other one. Could buildings are from each other? Answer the need. We have to plan the roads so we have to know up a saw mill and build the other buildings which we Our fraternity is planning to build a new town in the Amazon jungle. We are going to cut down trees, set

small dot (•) to Measure from

small dot (•)





0

apartment house

single family house



1. How far is it from point 1 to point 2?

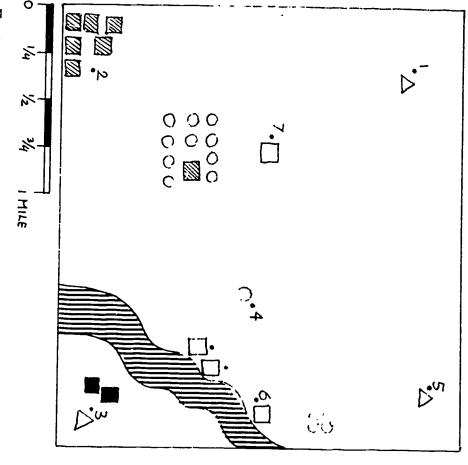
6. How long would the shortest road from point 1 to point 7 to point 5 be?





After looking at the first map we decided to do a new map because the distances between the places was too great. Could you now figure out the new distances between the places?

- 1. How far is it from point 1 to point 2?
- 2. How far is it from point 2 to point 5?
- 3. How far is it from point 4 to point 6?
- 4. How far is it from point 3 to point 7?
- 5. How far is it from point 1 to point 7?
- 6. How long would the shortest road from point 1 to point 7 to point 5 be?



- ☐ Factory
- High income dwelling
- Δ Store
- M Apartment house
- Single family house

Legend, direction and scale are now familar to you. Superb.

a. This lesson invites you to use your map reading skills to increase your knowledge of your own city and to learn how to get to know other cities.

You will use four or more maps of the same place.

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The sets of questions direct your attention to one map at a time but you may have to look at other maps too in order to find the answer.

The questions included here can be answered by referring to the maps of Philadelphia in your book.

b. Then, through a Treasure Hunt, you will find out how good you are at choosing the best map to get the most accurate information the most quickly.

May you be an expert reader of maps. May you, in your Treasure Hunt, find your way to thousands of pieces of gold.



SECTIONS OF PHILADELPHIA - MAP #5

<u>ي</u>



13. What area is north of West Philadelphia? 14. What area is west of the Near Northeast? 15. What area is west of Chestnut Hill/Germantown?	6. Which is the smallest areas of Philadelphia? 7. Which are the two largest areas of Philadelphia? 13. What 14. What 15. What 9. What area is east f Manayunk?
------------------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------



		for example streets men built.	18. Name three areas with some man-made boundaries,
			19. Name three areas with some natural boundaries.

ERIC.

C.	b.	numbers of those zones that border Broad Street.	5. Broad Street is the boundary of 10 zones. Give the	4. What are the 2 northernmost ZIP Gode zones?		3. In what area of the city is 19132?		2. In what area of the city is 19131?		l. In what area of the city is 19130?
	7. What ZIP Code zones are in North Philadelphia?			the numbers of the four.	- 1		£.	е.	d.	



	12. In what section of the city of Philadelphia is 19154?
K	
16. What is the ZIP Code of your neighborhood?	11. In what section of the city of Philadelphia is 19153?
	River?
	10. How many ZIP Code zones border the Schuylkill
15. What is the ZIP Code of your school?	River?
	9. How many ZIP Code zones border the Delaware
Italians live.	
14. Name one ZIP Code in a neighborhood where many	8. How many ZIP Code zones are in West Philadelphia?



7. Two areas have only one high school.	4. Three areas have one high school. Which three?	3. How many high schools are in Chestnut Hill?	schools. Name the five.	1. How many high schools are in North Philadelphia? 6. In five areas there are $\frac{10}{100}$ voca
one high school. Name those		وَيُ	/e.	re no vocational-technical

8. In which area are there two vocational schools?

9. In which three areas are there one vocational high school?	13. In what area is Penn? 14. Where is Girls High?
10. There are two high schools in South Philadelphia.	15. In what area is Bok?
ll. There are three high schools in West Philadelphia.	16. In what area is Roxborough?
Name them.	17.In what area is Gratz?
	18. In what area is Dobbins?
12. In what area is Overbrook?	



17

19. Which two schools are farthest away from each

\$

In
l. In what
section of the
of
the
city do
do
the
most
most Italians
live?

2. In what section of the city do the least number of Italians live?

3. How many Italians live west of the Delaware River?

4. In which area are there more Italians -- West Philadelphia or South Philadelphia?

5. Do most Italians live north or south of Market Street?

6. What high schools are in Italian neighborhoods?

many	5. In .
more	*·hich
many more blacks in 1980?	areas
(~)	of E
n 19	t he
980?	city
	would
	you
	5. In which areas of the city would you expect to find
	ó
	find

6. In what areas do both blacks and Italians live?

7. Name one ZIP Code in a neighborhood where many blacks live.

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Now here is a chance to learn how to get around in your city.

If you live in Philadelphia, we suggest you get the Street and Transit Map of Philadelphia, reprinted July, 1969, by Southeastern Pennsylvania

Transportation Authority (SEPTA). It costs about 25¢.

The questions that follow are based on the SEPTA Map of Philadelphia. Answer the 15 questions that are most interesting to you to be sure you are familiar with the transportation routes of your city and that you are an expert reader of maps.

If you do not live in or near Philadelphia we suggest that you get a local map of transportation routes and in small groups make up questions like the questions here Don't answer the questions you wrote. Exchange with another group. Let them answer the questions you wrote and you answer the questions they wrote.

from which to choose.	questions below. There are two pages of questions	Transportation Authority, 25¢. Answer any 15 of the	July, 1969 by Southeastern Pennsylvania	Street and Transit Map of Philadelphia, reprinted
-----------------------	---------------------------------------------------	-----------------------------------------------------	-----------------------------------------	---------------------------------------------------

1. In what color are bus routes drawn?

- 2. Subway and elevated routes are what color?
- 3. What's the scale on the large map?
- 4. What symbol is used to show where subway stations or stops are?
- 5. To go from Girard Station to City Hall, take the

6. At City Hall, you can transfer to the Market Elevated going West. What is the last stop of the Market Street Elevated in West Philly?

7. How do you get to the U.S. Mint, 16th & Spring Garden, from City Hall?

- 8. How do you get to the Academy of Music, Broad and Locust Streets, from City Hall?
- 9. How would you go from Girard College to City Hall by public transportation?

10. What line runs along Erie Avenue?

11. What line runs along Allegheny Avenue?	17. What buses will take you to the Art Museum in
	Fairmount Park?
12. How do you get from City Hall to the Philadelphia	
Naval Base in South Philadelphia?	18. Philadelphia General Hospital is less than 2 miles
	southwest of City Hall. How do you get to PGH -
13. What bus runs along Ridge Avenue?	(Philadelphia General Hospital) from City Hall?
14. What line runs along Germantown Avenue?	19. Penn Station is at 30th and Market Streets. How do
	you get there from City Hall?
15. How do you get from City Hall to the Zoo?	
	20. How do you get from Girard College to Hahnemann
l6. How do you get from City Hall to Allegheny and	Hospital?
<pre><ensington?< pre=""></ensington?<></pre>	
	21. How can you get from City Hall to Independence
	Hall?



22. How do you get from City Hall to the Franklin	27. How many miles long is the Broad Street subway
Institute?	line?
23. What is the scale on the smaller map of Central	28. How far is it from City Hall to North Philadelphia
Philadelphia on the back of the larger map?	Station?
24. What is the telephone number of the SEPTA	29. How far is it from City Hall to Philadelphia
information service about public transportation routes?	Airport?
25. How can you get from City Hall to Gimbel's at 9th and Market Streets?	30. How far is Philadelphia Naval Base from City Hall?
26. How many bridges cross the Schuylkill liver?	
(Count both rail bridges and others.)	



Treasure Hunt

Introduction

Treasures worth 200 to 800 to 1,000 pieces of gold	Value	Difficulty
are located in the cities on the maps you will get.	200	easy
You, as an individual, or your group, will be given one set	300-500	tougher
of clues to lead you to a treasure of 200 pieces of gold.	600-700	tough
The treasures worth 800 pieces of gold are very tough	800	very tough
to find; treasures of 200 pieces of gold are pretty easy	1,000	for EXPERTS ONLY
to find; ones worth 500 are pretty hard to find.		(an ENPERT is one
		who has solved two

When you identify the place in which the treasure is, tell your teacher.

800's without giving any wrong answers.

it were there were a way to will the late of each gold.

Ganay have to set all and his trace male so exill

get the pieces of gold pronused.

You may request a set of clues by turning in your old

set to the assistant and telling the assistant the value

of the treasure for which you'd like to search.

One assistant will keep a record of the number of each set of clues you attempt and return.



SAMPLE SET OF CLUES TREASURE HUNT

Treasure Hunt

#17

500 pieces of gold

Treasure Hunt #72

700 pieces of gold

The treasure is in a school.

The school is in an area bounded by Allegheny Avenue,

the Delaware River, Market Street and the Schuylkill

River.

It is not a gereral co-educational school.

It is a school for Boys only.

The school is east of Dobbins.

The school is east of Penn.

The school is about 10 miles north of Market Street,

The treasure is in an area where there are no blacks.

There are few Italians living near the treasure

of Philadelphia. The treasure is in a school in the Greater North-East

The school is south of Pennypack Creek.

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The school is co-educational.

The ZIP Code of the school is 19152.

The school is south of Washington High School.

The school is almost due North of Mastbaum.

The School is west of anotier co-ed high school near

Pennypack Creek.



Treasure Hunt #11 200 pieces of gold

The treasure is in North Philadelphia.

Thousands of blacks live around the treasure.

The treasure is in a school for Boys only.

The school is at Green and Broad Streets.

The ZIP Code of the school is 19138.

Treasure Hunt #14

400 pieces of gold

The treasure is in a school.

The school is east of a tributary of the Delaware River.

The school is west of Broad Street.

The school is east of Saul, a vocational high school.

The school is west of Girls' High.

The school is not co-educational

The school is northwest of Kensington.

Treasure Hunt #98

200 pieces of gold

The treasure is in a school.

The school is in Kensington.

It is in ZIP Code 19134.

Very few Italians live near the school.

Almost no blacks live near the school.

The school is a vocational high school.

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Can you make a map from studying just a description of an area?

Read Hardy Byrd's description of his block. Then test your skill at mapping.

out till the cop on the beat tole him. So the vegtable man paid off to them an he dint find befor he foun out they wasnt plan clothes men. They is always raidin it. But the vegtable man pays his way they go some bins of potatoes an things like that. But on the street an ony stores at the corners. Crocadiles control it. Mostly they nothin but people "We plane clothes men. Pay off or we shut you up." was jus some guys with a racket. Walk in. Say. payin off some plane clothes men for weeks an weeks an he never clased more than a hour. One time he was the vegtable store a front for the numbers an the cops tailr store at one corner an a vegtable store where three blocks long. That the territory an the Royal up the sum to buy the piece from Friest. The street is Now that I in bisness I out on the street a lot tryn to get



On an other corner is the big super market. People call it the Bank because that where all the money go.

The second big place is Daddy Beatitudes Church. It uset to be a little department store buy Daddy made it into a church. His congregation got so big he now have two floors an lives him self on the third floor.

Evry week he changen the signs on the second floor windas an I always stop to read them. This one week the signs say. "Daddy Beatitude offer \$50,000,000 to the Preacher who can prove GOD sent him to preach." Next one say. "Daddy Beatitude was born in Jersusalem an not in Clipton, N. Carolina." Also. "An Noah was before the Flood so is Daddy Beatitude before the Fire. St. Mathews 24 Chapt. 32 Verse."

And. "Den't miss the Fire Hose Baptism. A woman who had not walked in 16 years was healed in one of these Baptisms. Also many others." I read them for

kicks. Only the women go to hear him. Daddy got a good thing goin for his self. He got a big white Caddy an even though he got his hair grown down to his shoulders he got plenty of women.

the store winda they got a head with like a map drawn hangin an curtains an things an it look real good. hody. for reading fortunes. one of them feedin her baby right out in front of evry what you dreams mean. get up the rent an the bread for the super market, body. buy they aint doin so good. Avenue some gypsies open a fortune bisness in a store They some women open up a bisness right in they house survivin and doin this and that to get thru the week an The street fulla rackets. Advice." An they in bisness. Over on Lexington Inside the store they got a lot of colored scarfs She dont care. Put out a sign sayin. "Spiritual Gypsies dont give a damn for no They sit out front all day an Evry body on the street bisy The gypsy women tell you

on it showen the bumps and what they mean. Right there over you forhead that bump mean Character. An they sell books teachin how to read you dreams. They dont make much of a livin I can tell you that.

Also on the street we got a drug store. Doc he do a bisness in cundums an Kwik-Kill rat pellets and stuff like that but all them bottles of medcine settin on his shelves gettin dusty for years. In his winda he got a little statue wearen a belt you know aroun for a rupture an he got some signs tellin you about how important it is you ought to keep Regular an like that. He sell a lot of medicine for sick stomach. They a lot of people on this street have Stomach Trouble.

Mostly the street jus apartment houses an stoops. Long rows facin each other an no space in between excep one place where the bilding fell down. We had a club house in the ruin for a while but the City come an took away the ruin. It jus full up with junk that place now.

anythin else them. know it then at the time I tellin you about. lived." I tole him. "I want you to describe for me the street where you for a while an after a while it look like that house is dirty like they bin washt in dirt. It run down they faces, cryen. You sit on a stoop and look acrost the street at a house Mostly the street jus a dirty place. Doc Levine ast me once. "Just dirt." I say. "Richard." The bildings is But I dint I dint know He say. 83

I uset to walk that street like that street was all they was. I knew all the faces but I nover mist any body when they went. They leavin the street to move to a projeck or move to Brooklyn or somewhere else. Then new people comin in and I get uset to seein they faces. Some that movin always. Take Saint. Saint in the Crocadiles. Onc year it was last year his family moved 16 time. Ended up in Brooklyn. Saint uset to take the subway ride for a 1 hour to be with the gang. Gang all he has. The

an other 1 hour back to Brooklyn. An he have to walk a long walk to the subway stop because he cant go through Wolves territory.

people painted their walls. an then you could see green walls pink walls all the colors come crashing down. Maybe only the back wall standin could see all the crap them old bildings was made of cant move up but they cant stop us from movin horizontal." anywhere. They just go whamo with the iron ball an a whole bilding tore down the bildings to make room for the projeck you end of the street loomin up is the project. Men when they in the same kind of place. Saints father say. "Boy we I dont know whey they move aroun so much. Dont get People in an out of the street all the time. An at the from one lousy apartment to an other lousy apartment. or the kitchen of a restarant they go an get an other job They got a bad job in a laundry or a dry cleaning plant An they move from one lousy job to an other lousy job. Dont end up no better off. They just move

Then they come with the steam shovels an start bilding the project an the whole think start all over again.

People paint they walls an fight the roaches an then it all start over again. Some time they going to tare down the projeck because evry thing get taren down an it will be the same all over again.

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HARDY	WORKSHEET:
BYRD	HEET:
THE	
ATHALEET	
EI	

PART I:

1. How long is the street?

2. Who controls the territory?

PART II:

Make a map showing .

A. Tailor store "at one corner"

B.A vegetable store "where they go some bins of potatoes an things like that"

C. Big supermarket "on an other corner"

D. Daddy Beatitudes Church that used to be a little department store.

E. Sign saying "Spiritual Advice"

F. Drug store where Doc "sell a lot of medicine for sick stomach"

G. Apartment houses in stoops, "long rows facing each

other"

H. One place "where the bilding fell down," "just full up with junk," now

I. Project "looming up" at the end of the street.

PART III:

Study your map. Note: Your map may be different from anyone else's. Many different maps may be equally accurate and excellent.

?. What did an inch represent on your map? A half-block? A whole block?

2. What symbols did you use to show the difference between an apartment house and a store or a junk heap?

3. About how many people live in the area shown on your map?



Now you know scale and direction and legend.

Teach someone else something about your neighborhood.

On the next page is a sheet with your school placed in the middle.

- 1. Draw in the streets around your school.
- 2. Write the names of the streets.
- 3. Put stores where there are stores. Write the names of the stores if you know them.
- 4. Put in your home.
- 5. Write what scale you are using. (How many blocks = 1 mile on your map?)
- 6. Make a diagram to show which way is North and which way is East on your map.
- 7. Get a partner.
- 8. Look at your partner's map and see if you can tell:
- a. what streets are between school and his house
- b. what route he takes to get to school each day.
- c. the distance between his home and school.
- d. the direction between his or her home and school.
- 9. Now, let your partner do it to you.



2

What You May Learn

The links between the physical and the people (or social) aspects of the neighborhood will be pointed up and clarified by these exercises. Basic skills, the utility of mapping, the functions of a neighborhood, the checking of information, the use of cameras, and working with a team will be practiced.

DAY ONE:

Making a map from the roof of the school building using scale, legend and direction.

Procedure:

First take five minutes to jot down what you already know about the school neighborhood.

Divide into four teams to make maps. Within each team, discuss the problems of scale. Ask one team member to pose a problem and another to solve the problem.

Each team should put a square in the middle of their mapping paper to represent the school at the center of

the map.

Teams will rotate around the roof, spending five minutes at a time on each side of the roof. If there is no fence on the school roof, many adults from the community should accompany the class to the roof. Before anyone goes to the roof, everyone should understand the directions: map the neighborhood, one side at a time, from the roof. Groups will rotate every five minutes around the roof.

After you go to the roof, begin work immediately. The teacher and community adults will move around to help

those who are working and those who have questions.

Don't worry about completeness the first time you look

out. You will go to the roof a second time.

A prize -- perhaps candy bars -- will be given to the group that, at the end of Day Two, has provided the most accurate information on its map.

Materials:

12" \times 12" manilla paper for mapping -

backed by cardboard

Half-sheet of paper to jot down what you already know about the neighborhood

Compass for each group

Rulers | | | | Pencils

Procedure:

First complete the hour by hour worksheet on the next

page.

usage, i.e. houses, stores, parks, factories problems from yesterday. Most likely problems are: lack of consistent scale and no differentiation of land Then as a class review the most common mapping

Continue mapping on a five minute rotation system. Go back to the roof with the adults and your materials.

You should complete your map this period

For homework, plan a tour of the neighborhood for

b. a teacher

a. a new student

neighborhoods c. a man who gives out Federal money for improving

Materials:

worksheet. Same as Day ONE except for the addition of hour-by-hour





Name	Section
Worksheet	
What would you do if you lived in this neighborhood at	
7 a.m. (in the morning)	
9 a. m.	راهه دراهه
ll a. m.	
Noon	
2 p. m.	



+ թ. m.
6 p. m.
8 p. m.
10 p. m.
Midnight



Neighborhood Tour and Competition.

Divide the class into teams of 4 or 5. Arrange for an adult to accompany each team out of the school.

Each team will have a list of 5 to 10 locations in the neighborhood, e.g. N.W. corner of 5th and Luzerne Streets, S.E. corner of Erie and 7th. The tasks for the class period are:

- a. Write down what is at each location.
- b. Take a picture of each location.
- c. Do at least two interviews with people at each location. Use the interview sheet or develop your own list of questions.
- d. Write down as many last names as you can see on signs around the location. Include the identification of function after the name, e.g. D'Antonio's Restaurant, Angelo's Bar, Herman Segal, M.D., Harry O'Brien's house.

The team with the most points wins the purse -contributed to by all members of the class or just by
the teacher -- of candy bars and cokes. Point system
might be:

for each interview - 10 points

for each properly described location - 2 points

for each establishment identified by name - 1 point.

for each picture - 2 points

Materials:

a camera for each group

a tape recorder for each group

list of locations for each group



	2. Do you like it here? Why?
	1. Do you live in this neighborhood?
	O O
	answering some questions about the neighborhood.
	We are studying this neighborhood. Would you mind
الإرادة	
S	from school.
	→ → → → → → → → → → → → → → → → → → →
	ייש
	Note: Each interviewer should introduce himself:
	to tape both the questions and the answers.)
	(If tape recorders are available, ask the interviewer



6



your time sheet.

based perhaps on your ideas about the neighborhood from

DAY FOUR: FINAL REPORT

Procedure:

In your groups, or as an individual, examine all the information you have gathered. Organize it in some form that is sensible and meaningful to you. Prepare an exciting report on the neighborhood for a younger class in the school or, perhaps, at the elementary school.

7:

Present your report to your classmates. Vote to select the best group or individual report. The best report might then be presented to a younger group in the school.



For Teachers THE URBAN ENVIRONMENT CURRICULUM

at his own pace permit each teacher to begin by changing gradually and variety of styles in the materials is great enough to classroom structure and management. Classroom facilator to help each student identify and reach goals disciplinarian. The teacher becomes primarily a of the teacher and that of his students. The teacher's demand only that teachers be willing to learn; the and expands his repetoire of teaching strategies. We structure will change gradually as each teacher grows teacher experiments with new, but not untried, through the use of the social studies processes. role is no longer sorely that of information giver and Curriculum is primarily to promote learning -- that materials and with new, but not untried, techniques of The role of the materials in the Urban Environmental

> assume that teachers too have a great desire to learn. to develop a wide variety of teaching patterns. We ask the teacher through these structured materials

DAYS AHEAD

non-threatening basis entertainment, transportation, social problems, etc. It invites community involvement in the school on a recreational facilities, housing conditions, the study of such things as consumer behavior, This unit, the ideas and activities, can be expanded into 7.3

cooperation. activities. The point system insures quick feedback to students and teachers, concentration on a task and transferred to other units as a structure for group The structured competitive point system can be



MAP PACKAGES

All of the needed maps except the Pirhana Village maps are included in a separate booklet so that the students can easily refer to them.

SCHEDULING

In working out the number of days, we suggest about a period a lesson. Some lessons can be completed in 1/2 a period. Others require two periods. Average length of time for the unit is probably about a month.

PRE-TEST

If a child indicates he understands scale, direction and legend thoroughly and completely you might ask him to become your assistant or you might work with him to develop a library project on a geographical or urban problem in which he indicates a deep interest.

Lesson | SCALE

You may want to direct children to do this lesson without using the booklet. This is true especially if your class includes many very poor readers. You, in any case, will have to check the students' work. Walk around the classroom or ask them to bring their work to your desk.

Lesson $\mathbf{2}$ and $\mathbf{3}$ PRACTICE IN SCALE

These lessons may be dictated or you may wish your students to work individually. Make some provisions for alleviating student frustration and for climinating (we mean total elimination of) student failure. Ask students to come to your desk for help. Appoint assistant teachers. Or, walk around the room facilitating successful work by each and every student. Be positive. Encourage. Praise. Give students opportunities to recognize and correct their mistakes. Have a ready supply of crasers.



Lesson 4

Drawing a 'map" of the Desk Top. Here we ask students to work with a partner. Tell your students not to interrupt the work of a student who has passed Lesson Four or who has not yet completed Lesson Three.

Here we also introduce direction for the first time.

All we ask is that students indicate which part of the "map" represents the top of the desk.

As an alternative you may wish to ask the entire class to "map" out objects on your desk. If you choose to do this, be aware that the pace of the unit is being set by you and not by the students, however.

Lesson 5 REVIEW OF SCALE

(Students need Map = 1)

Suggested alternatives to Maps #1 to 4:

Invite your class to create a map series. Ask them to make up names of towns. Fit the names into quadrants, four open squares. Appoint a child to draw the class map on a hexograph master. Then ask the student draftsman to create the series:

Map #1 - Just the quadrant lines and the towns.

Map #2 - Quadrant lines, towns and numbered horizontal lines.

Map #3 - Quadrant lines, towns and numbered vertical lines.

Map #4 - Everything -- numbered vertical lines and horizontal lines, towns, quadrant lines.

Of course the towns will be in the exact same places on all four maps.



Lesson 6 DIRECTION

Mastery of this lesson is crucial to understanding the rest of the unit. Be sure every child completes the worksheet perfectly and with a clear understanding. Use your assistant teachers to help those who have been absent.

Lesson | PRACTICE

This is fun.

Lesson

HORIZONTAL LINES -- NORTH-SOUTH DIRECTION

Students need Map "2.

Lesson 9

VERTICAL LINES - EAST-WEST DIRECTION

Students need Map "3.

Lesson O CHECK-UP AND REVIEW

Alternative. Make up your own sheet with a number of errors on it. Base your sheet on the map the class drew and the kinds of mistakes you suspect your class might make.

Lesson GAME -- PRACTICING DIRECTION

Class may be loud unless you insist that players whisper. Ask player to be courteous to classmates working on other lessons. The game is difficult to win and there will be quarrels about the square named by a player and that marked by his opponent, but that's the point. You might get them to write down their squares.

Lesson 2 FINAL TEST ON DIRECTION

Students need Map :: 4.



Lesson 13 LEGEND AND REVIEW OF SCALE

Each student is asked to work with symbols for

factories, high income dwellings, apartment houses,

stores, etc

The imaginary Pirhana Village and the pirhana fish who eat men motivate kids. So does the contract. Get in

The Amazon Jungle New Town will give the class a chance to review the idea of scale.

supply of candy bars

Lesson 14 PHILADELPHIA MAPS

You will need the packet of maps of Philadelphia or the area where you live. We strongly urge Philadelphians to get 30 copies of the SEPTA map at 25¢ each from SEPTA or a center city newsstand

This lesson may require as many as 10 class periods

The objectives are several: (1)to give kids practice in reading; (2)to lead kids to visualize and explore their environment more closely and; (3)to encourage kids to visit areas of Philadelphia other than those blocks most familiar to them.

Several classroom structures are possible. You may want every child to answer every question by himself; this gives him a sense of mastery. There are 100 questions; you may wish children to work in groups. You may wish every child to answer all the odd-numbered questions

(or all the even-numbered questions; it doesn't matter).



TREASURE HUNT

(A game for 2-3 periods)

This game, which students will play for as many class periods as you permit tests a student's map reading skills. The point of the game is to master map reading skills.

The hardest working, most skillful map reader, will

Get a supply of candy bars to give the winner. Cut some yellow paper for gold to award the finders of treasures. Be sure each student has a packet of clear maps of Philadelphia.

The next three pages outline possible classroom arrangements and offer further suggestions. Plan carefully to avoid chaos.

Lesson 15

CREATING A MAP FROM A WRITTEN DESCRIBTION

Read "Hardy Byrd the Athaleet" to your class or have them

read it aloud or have them record it silently. (If your

students have worked through the Introductory Unit, they have read the story once). Then ask them to answer the questions (Part I), make a map (Part II), and evaluate the map (Part III). This probably will take two class periods. Suggested additions to Lesson · 15

Ask students to describe in words a block they know well.

Make copies of the best descriptions. Ask other

members of the class to give the exact location of the

block described or to draw the block described.

Lesson 16

MAKING A MAP OF THE NEIGHBORHOOD

This is what a final examination on the mapping skills booklet might be. Be sure to give students at least 2 class periods. Encourage them to look at their neighborhood for homework. Encourage them to talk to compare their memory of their neighborhood with other classmates.

Recommended Alternative or Addition: Aerial Mapping



TREASURE HUNT POSSIBLE CLASSROOM ARRANGEMENTS

Two or three assistants may sit at a table at the front of the classroom.

On the table will be:

a. Four record'sheets (see next page)

b. All the sets of clues in envelopes (keep the 1,000's for experts separate from the others).

On the outside of each envelope write the number of the set and the value.

Arrange the envelopes by value.

The teacher will carry around with him the solutions arranged by number on a 3×5 card.

Students will walk to the teacher or the assistants when they have found a treasure and when they want to get a new set of clues.

One assistant might keep a record of the boys and one of the girls. Both might give out clues and file the returned clues in the proper envelope. Or you may wish to have three assistants for your classroom.

The teacher or the assistant may give out the pieces of gold earned. Colored yellow paper serves well.

The winner is the student with the most points at the end of the class period. Check his winnings by counting his pieces of gold and by comparing his winnings with the record kept by the assistants.

Candy bars are good prizes. Be sure you have enough to handle any possible ties.

TREASURE HUNT CLUES

The Treasure Hunt clues included with this package are based on maps of Philadelphia. Again, should you not be near Philadelphia, it would be best for you to write your own clues based on maps of your area. Four people can write twenty sets of clues in about two hours of steady work. One class may want to write the clues for another class. Directions are given following the record sheet on the next page.

name of assistant				Directions:	ons:				
				As eac	h student tui	rns in his fi	As each student turns in his first set of clues, write	ues, write	
				the number	nber of the s	set in the fir	of the set in the first column "Returned".	Returned".	
				As eacl	n student is	given a new	As each student is given a new set of clues, write the	, write the	
class	period	date		number	of that set	in the "Give	number of that set in the "Given" column. Do not	Do not	
				give a r	new set of cl	ues unul on	give a new set of clues unal one is returned.	d.	
Student's Name		Returned	Given	Ret'd	Given	Ret ¹ d	Given	Ret ¹ d	
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POUR OWN TREASURE HUNT

Decide where the treasures will be located -- in a building; at the intersection of two streets; in a town; at a traffic light. Your decision will, in part, be determined by the kind of maps you have available.

Decide where the first treasure will be. Study the maps you have to see how that point of the treasure is like other points on your set of maps and how that point differs from other points on your set of maps.

Write one clue. See how many other places the treasure could be - based on that one clue. Treasures are easy to find if the number of points on the maps

Write another clue. Check to see how many other points could be the point of the treasure based on your two clues. As you continue writing clues, gradually decrease the number of places that meet the criteria

similar to the treasure point is less than four

between the point of the treasure and all other points to do this. Be sure that different clues force treasure hunt players to go to different maps. Let some clues be based on scale, some on direction, some on legend. That is, one clue might say the treasure point is five miles from Ashland School, another that the treasure poin is southwest of the river and a third that the treasure is in a shopping district.

Be certain that your clues are specific and that the point of the treasure is differentiated in some way from all other points and that the differentiation is included in your set of clues.

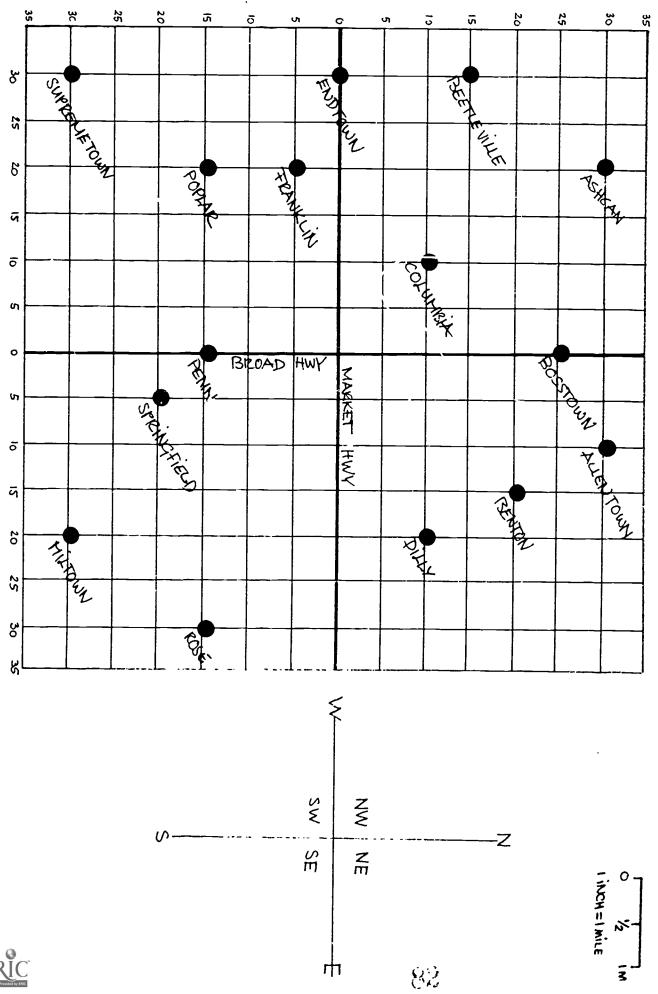
Treasure points are difficult to isolate if the number of possible points for the treasure to be is great; if the vocabulary (e.g. tributary, coastline, confluence) is new to the players; or if fairly sophisticated skills of scale, direction and legend are required to interpret the clues.



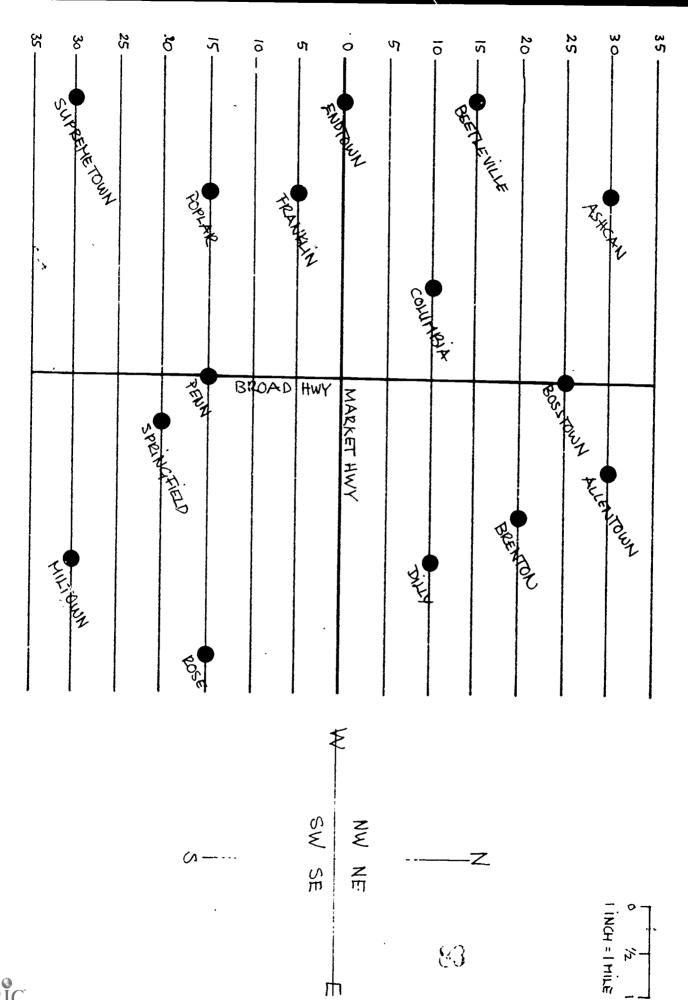
Learning to Get Around

An Urban Environment Mapping and Booklet of Maps

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The Urban Environment Collaborative
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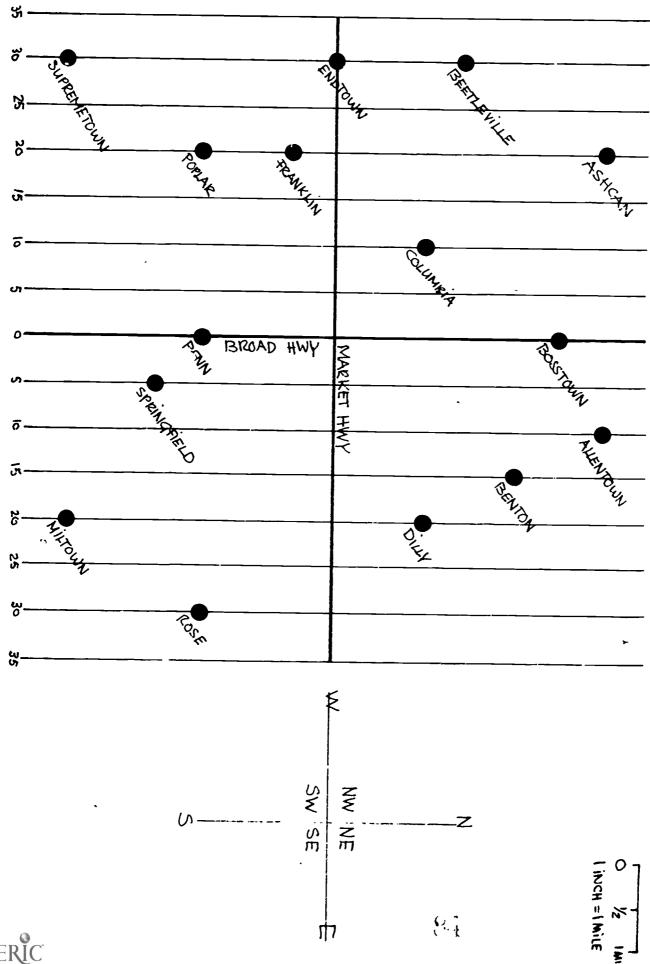




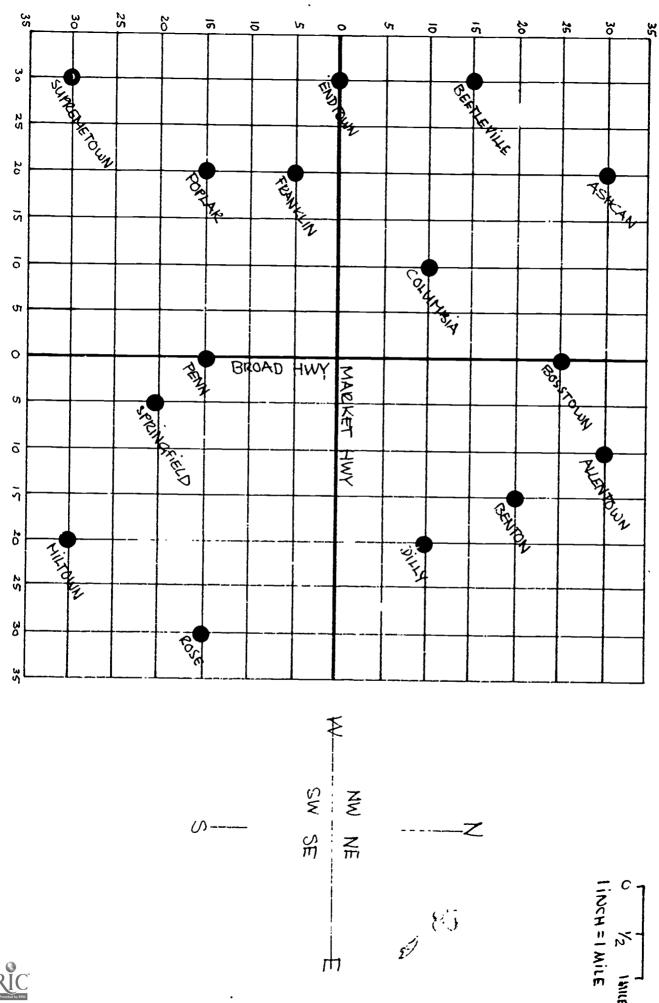


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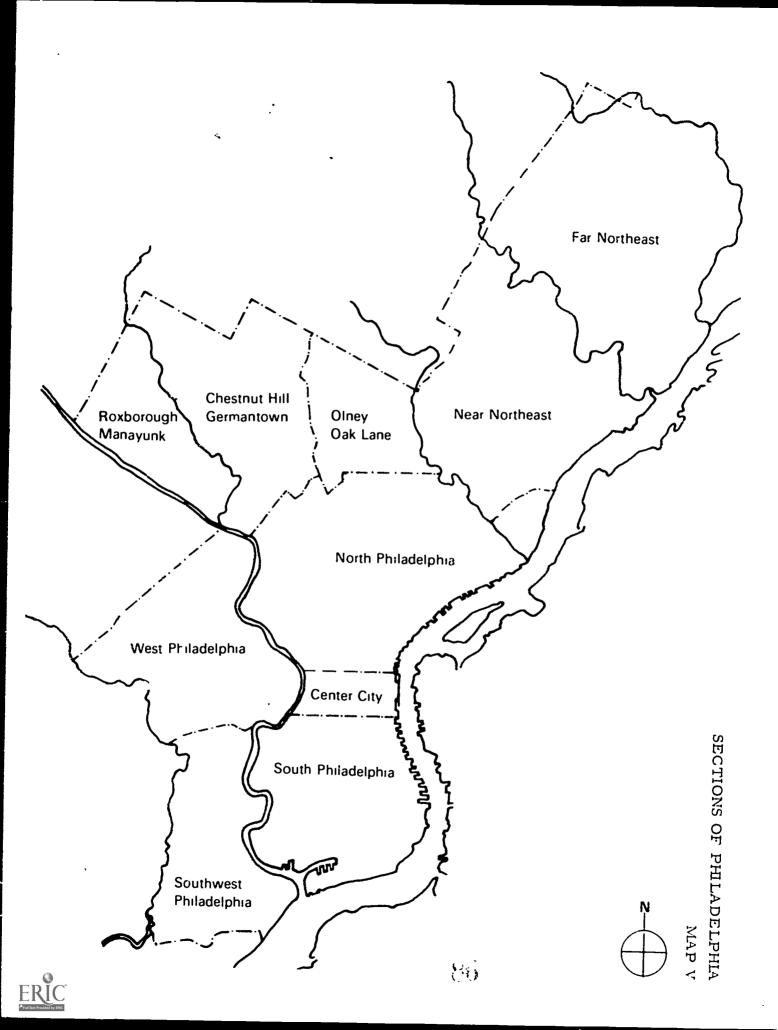


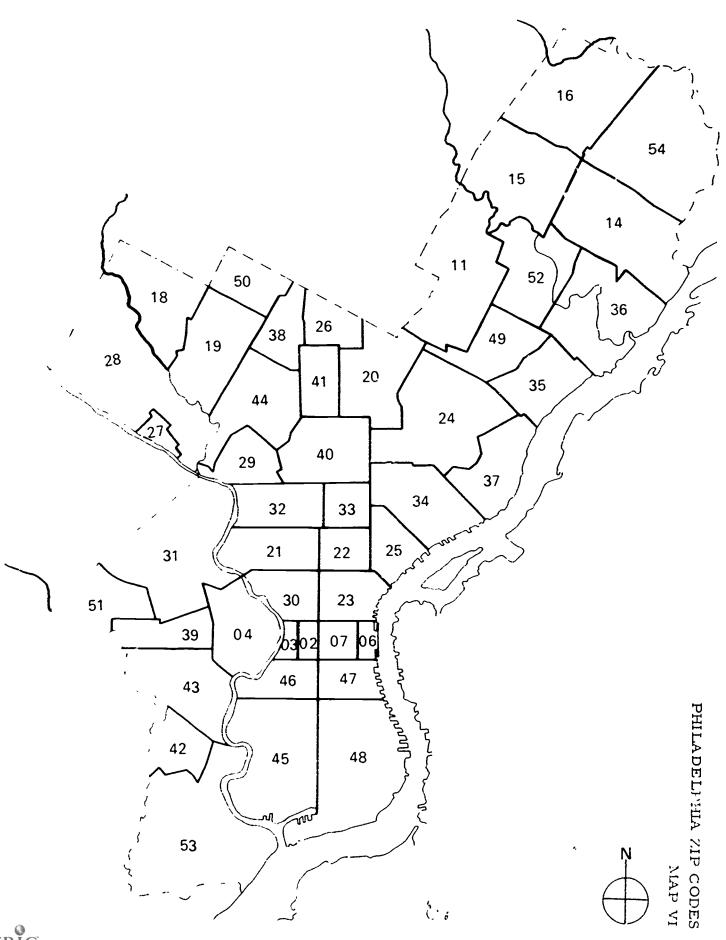


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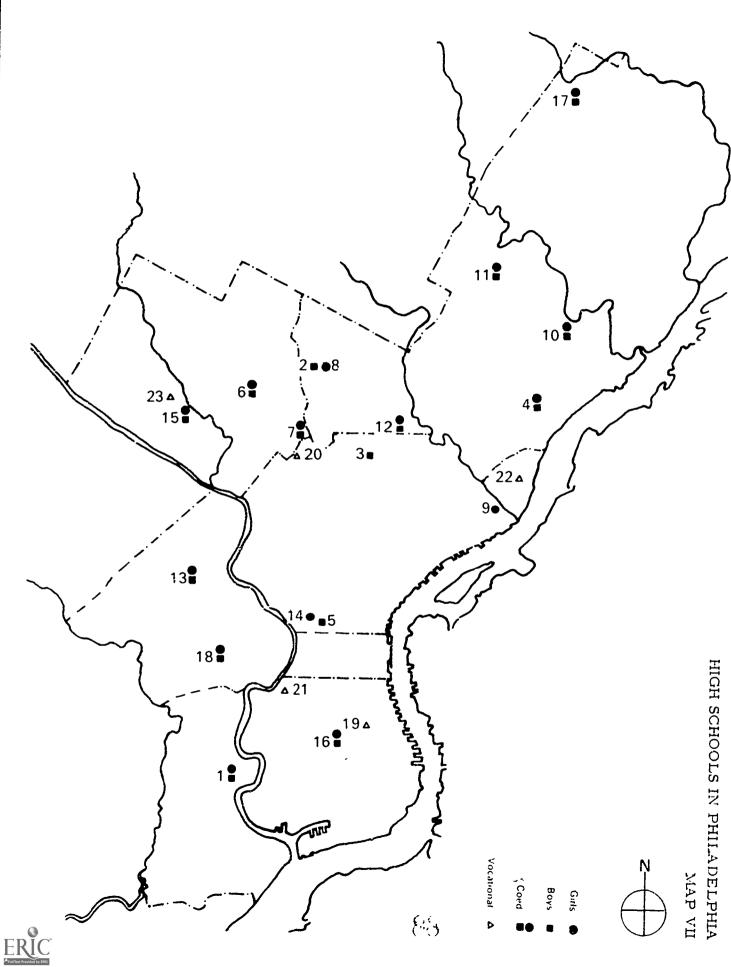


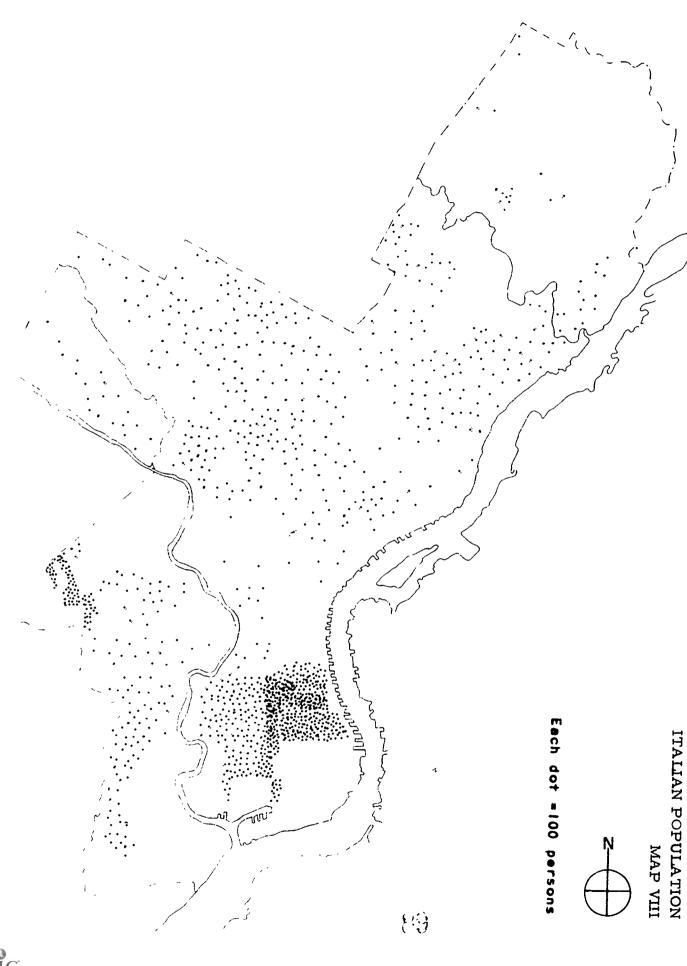




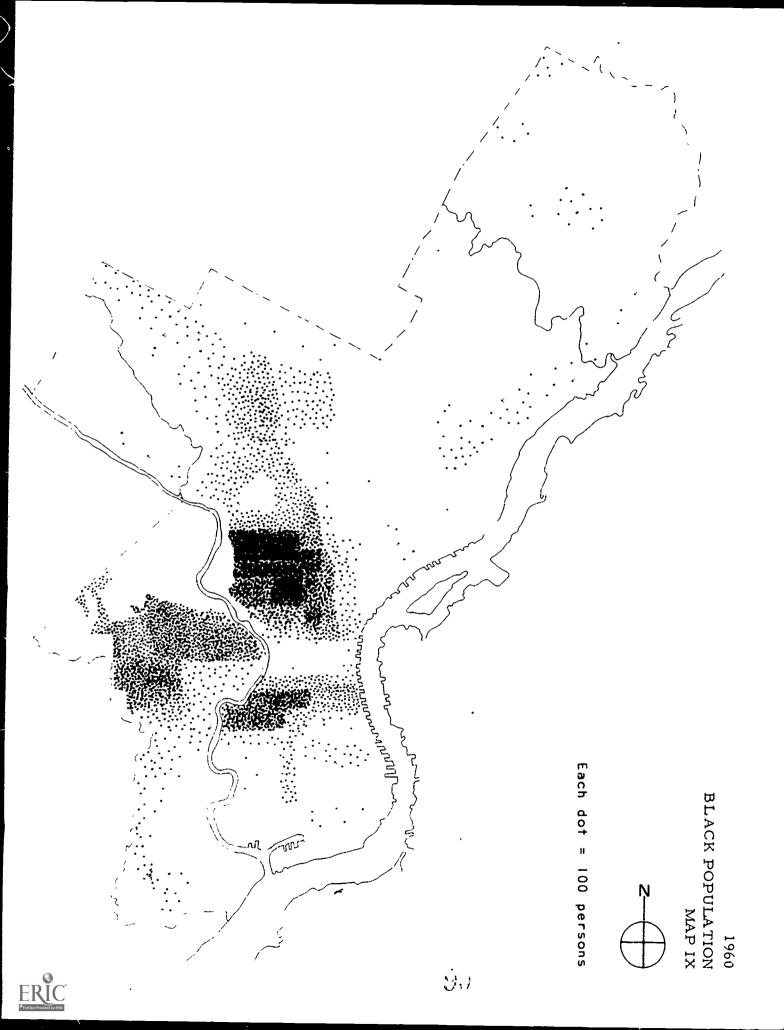
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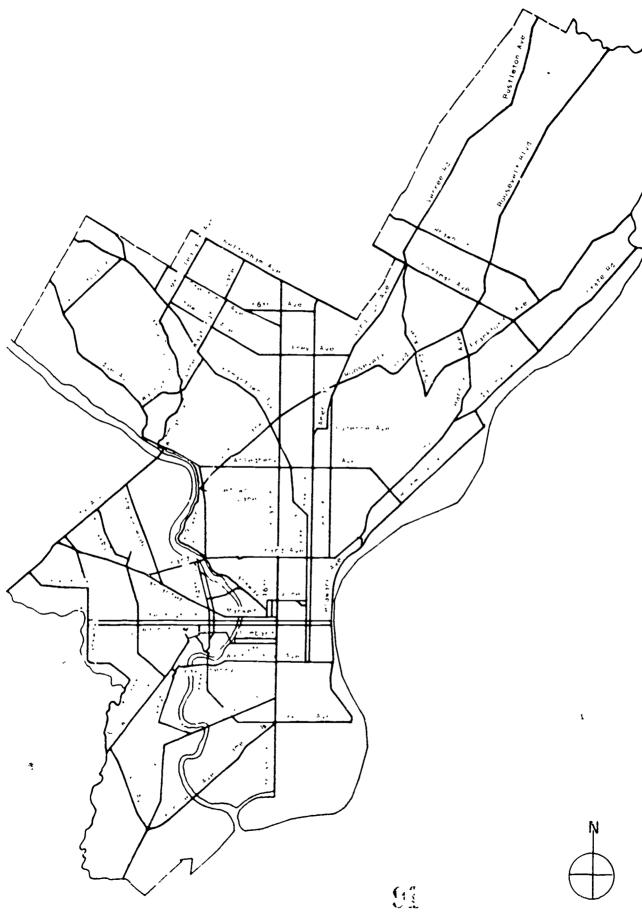
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